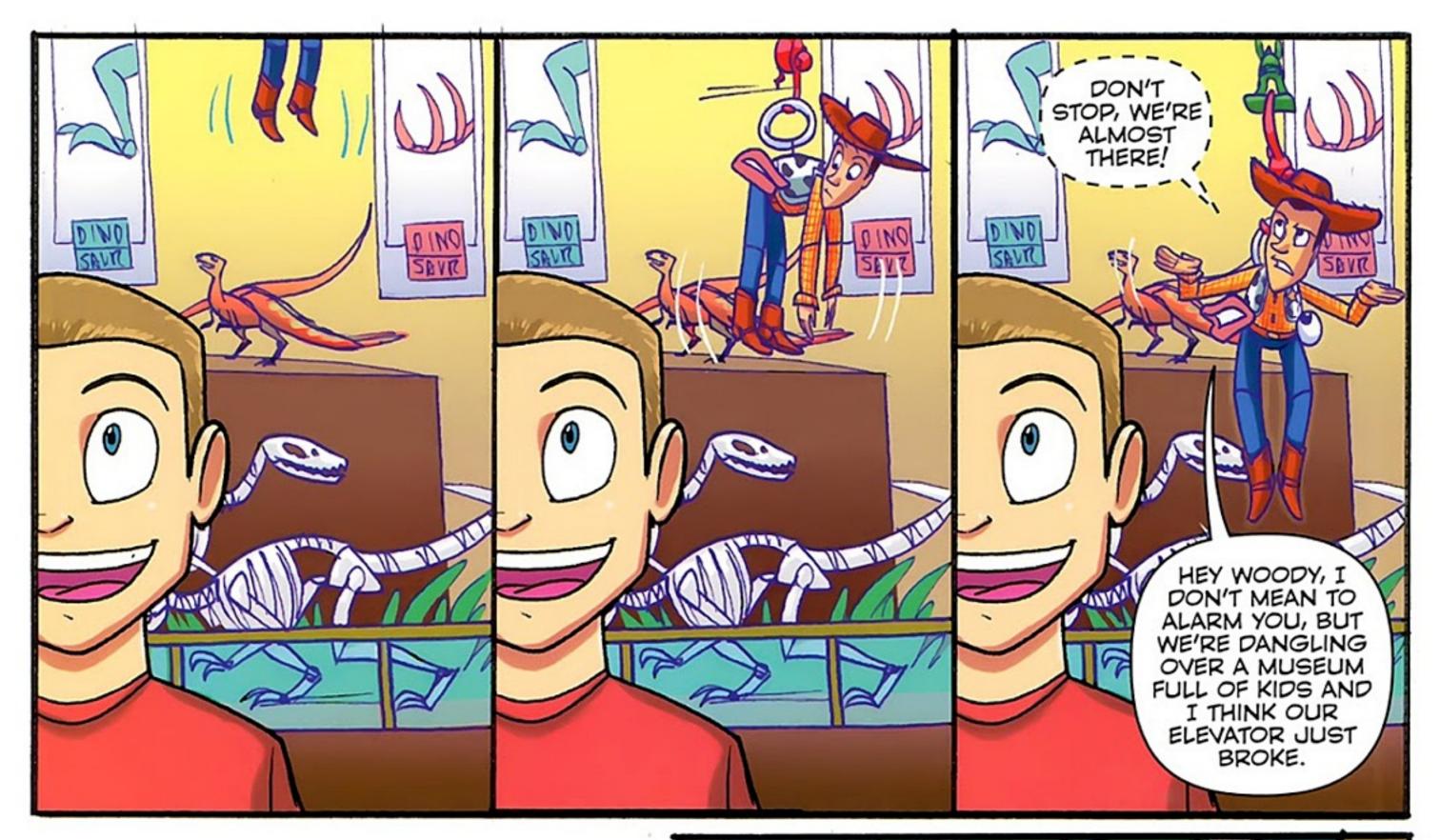


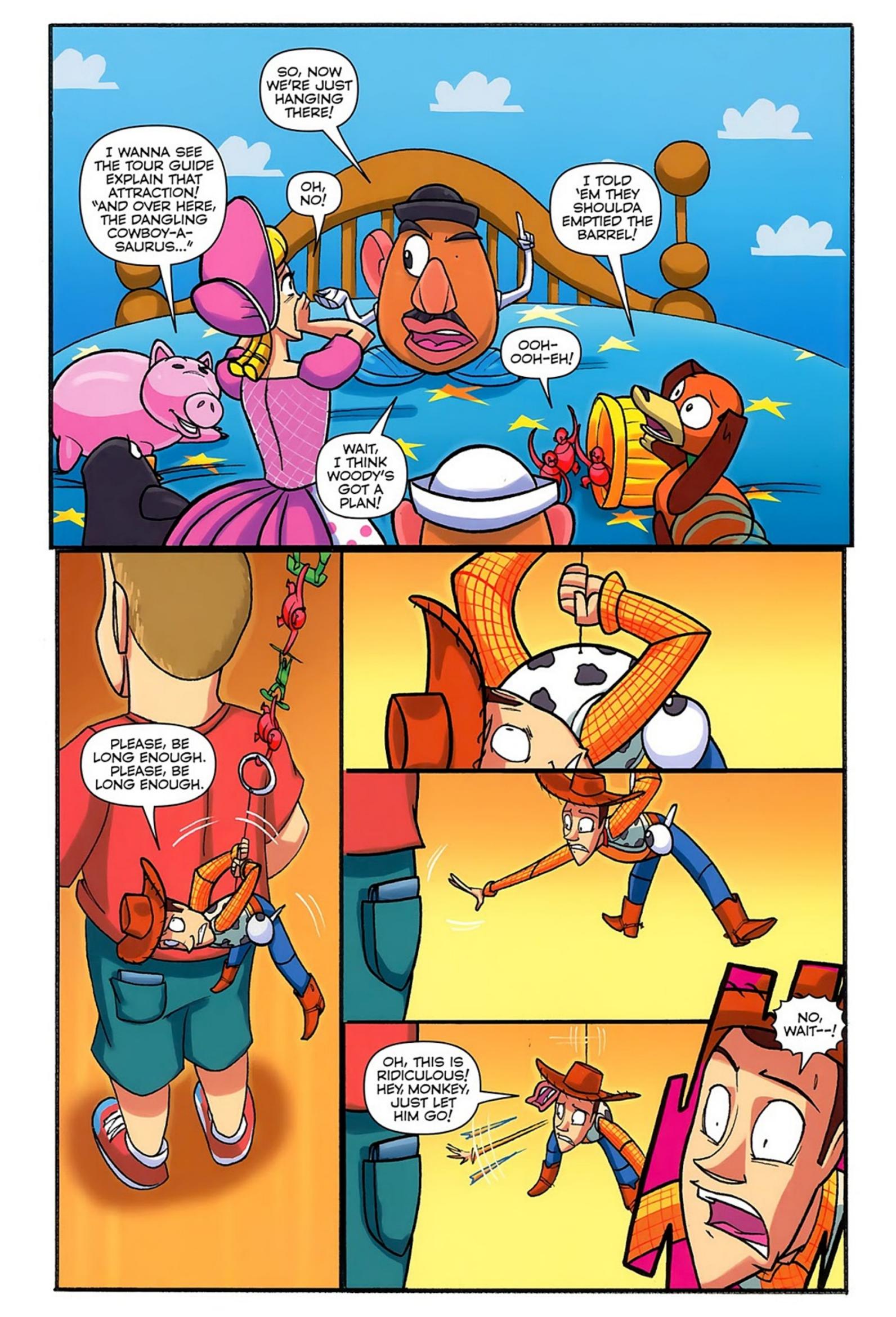


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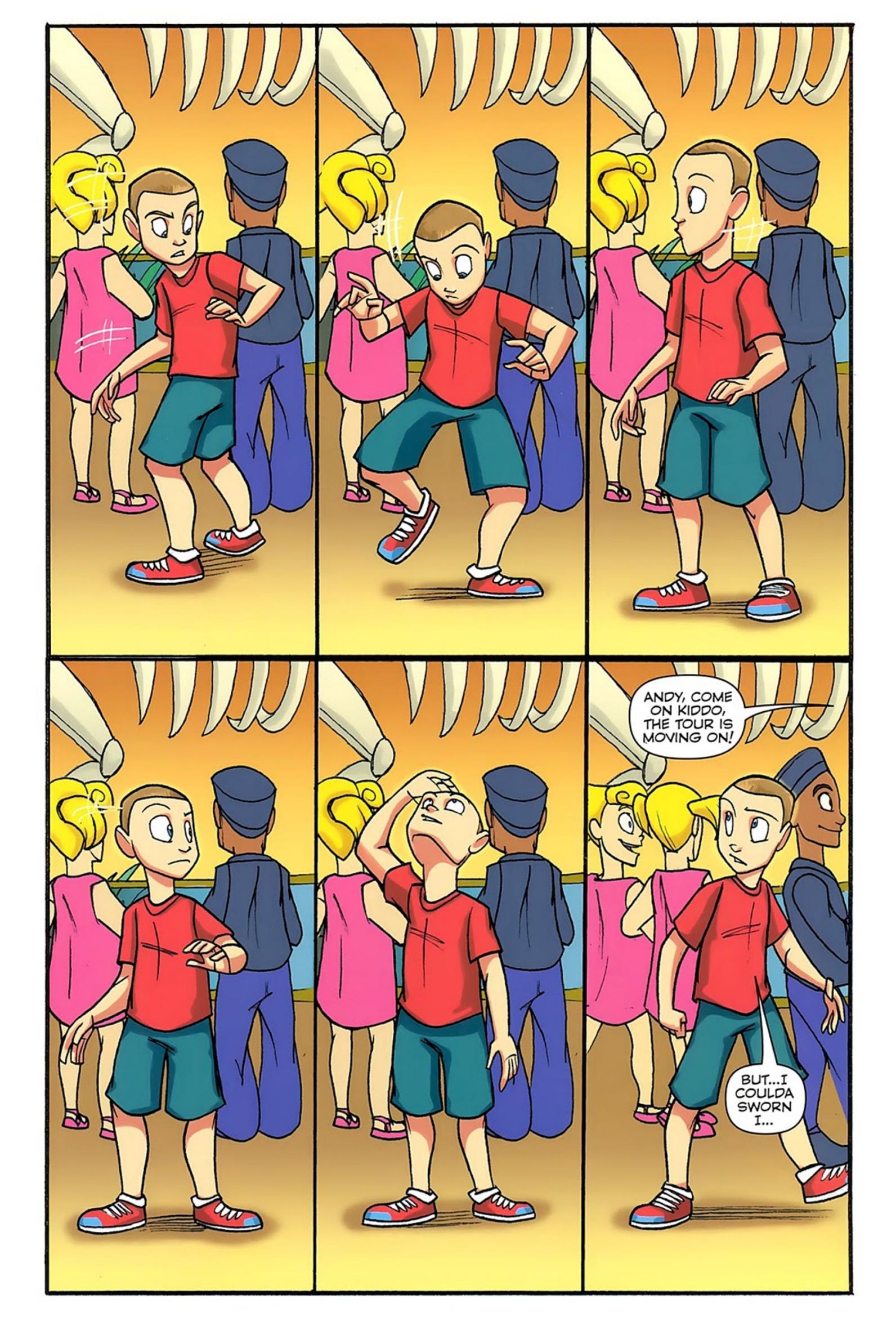


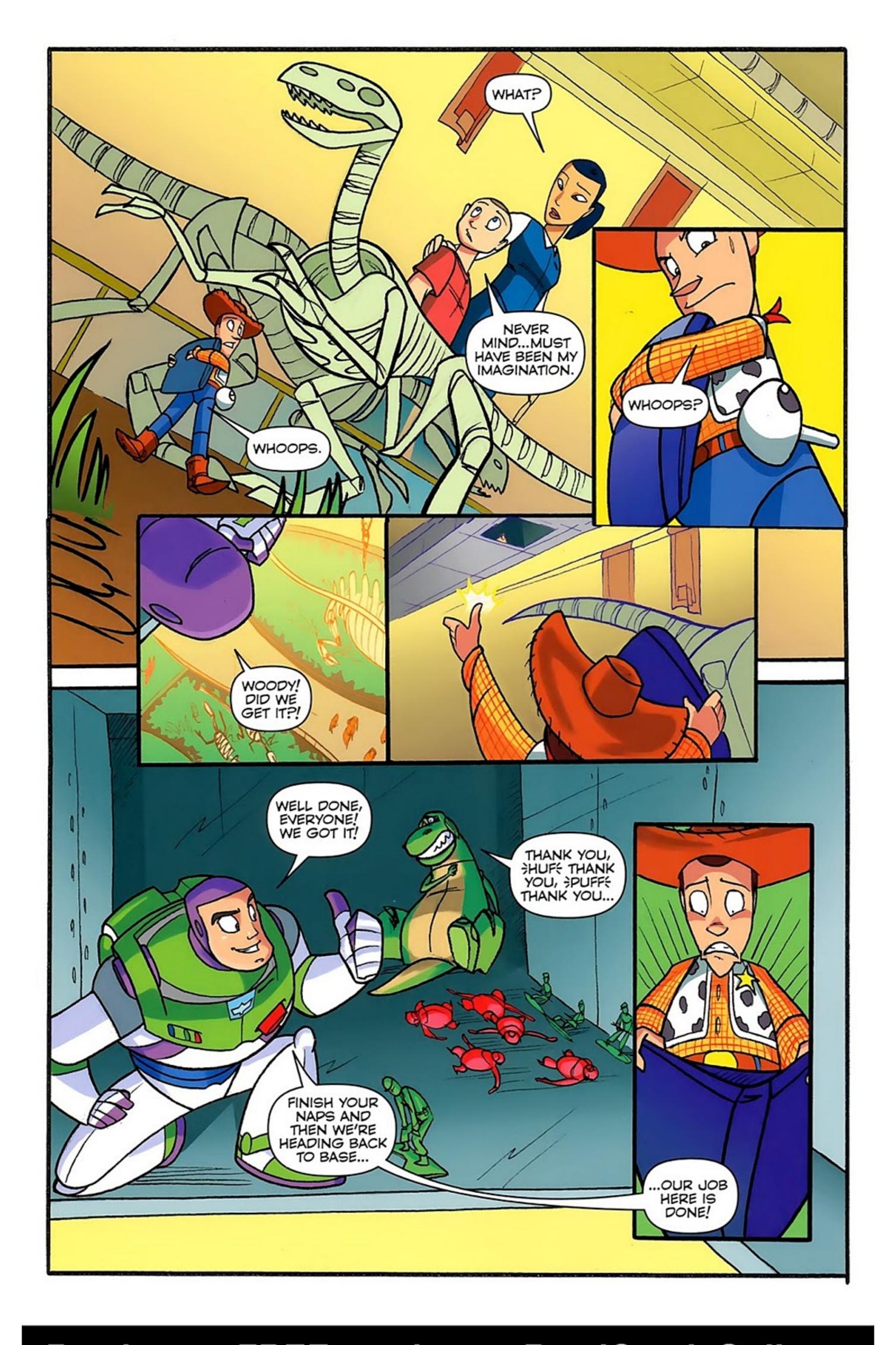


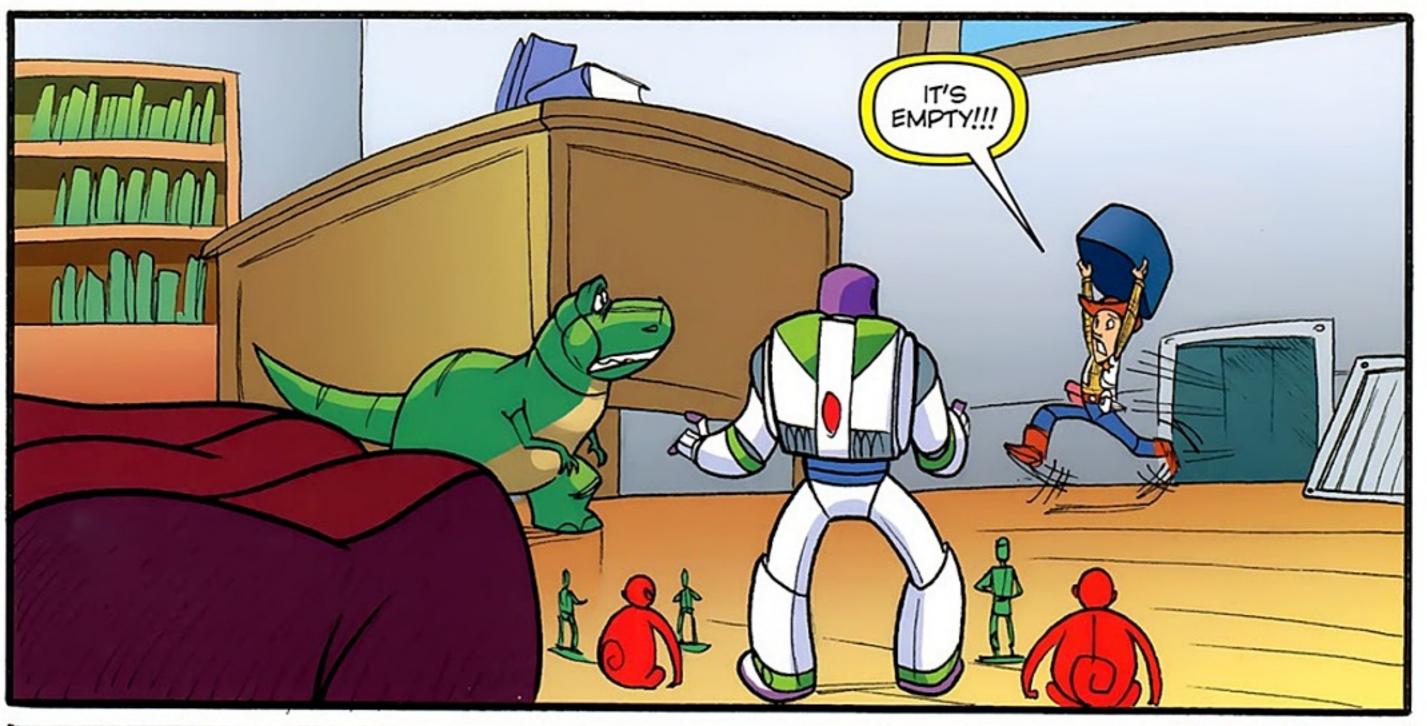






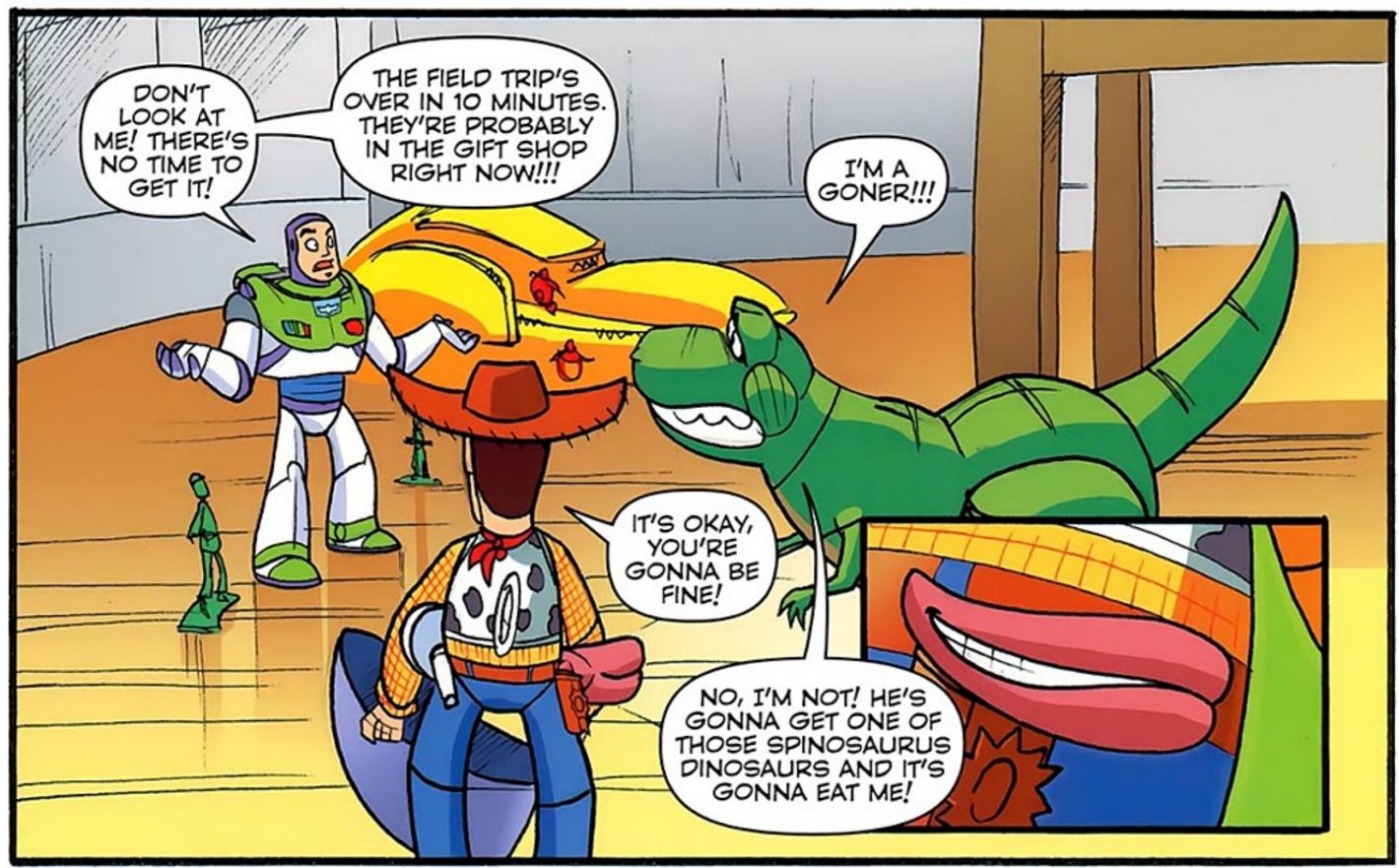


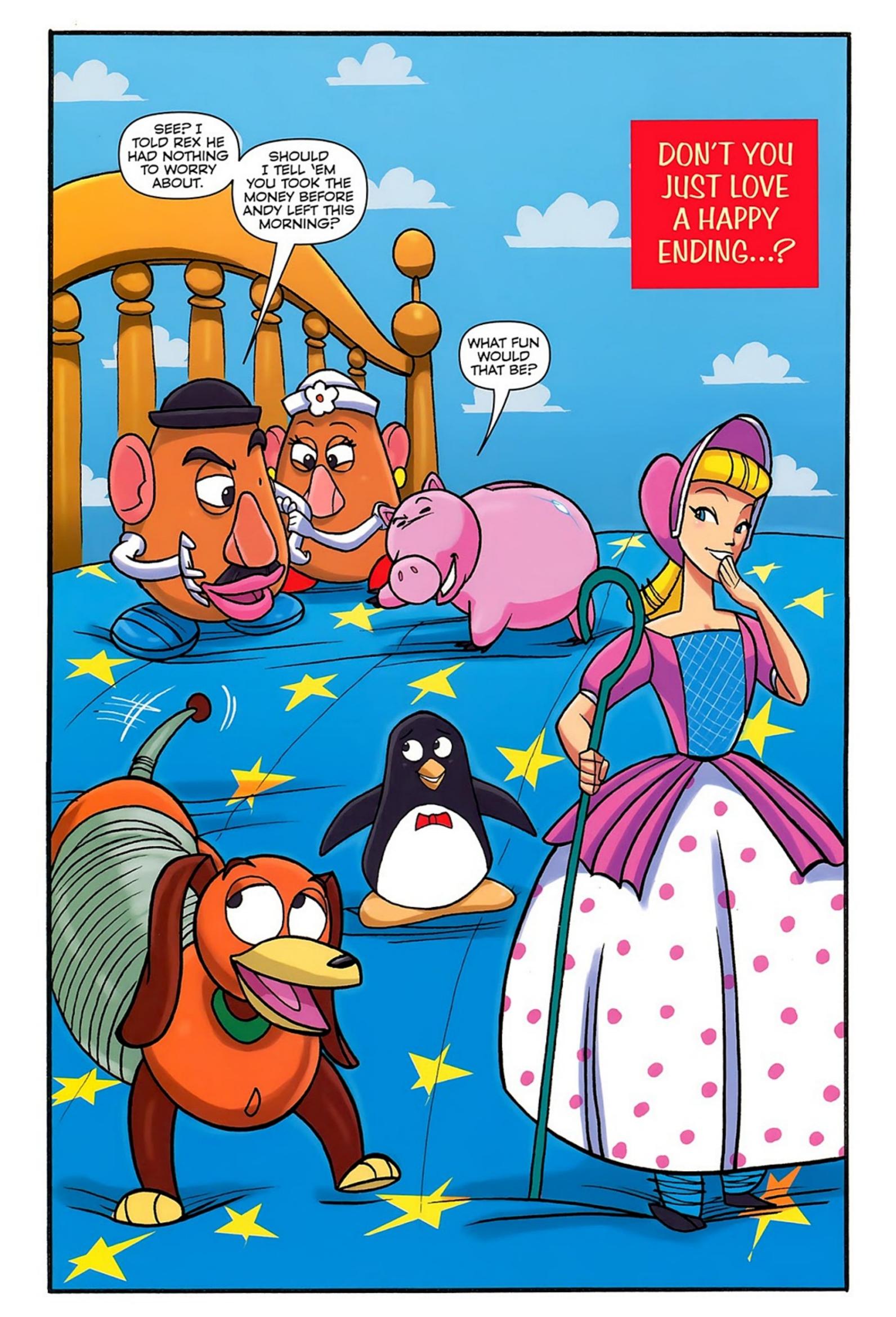












IT'S TIME TO PUT ON MAKE-UP. IT'S TIME TO LIGHT THE LIGHTS.

It's been a big year for BOOM Kids!

Since coming on as the Disney/Pixar editor, it's been my pleasure to oversee all of the amazing talent that we have working on our books, all dedicated to making the best kids comics on the market. We have Mark Waid, Landry Walker, Marcio Takara and Ramanda Takara on INCREDIBLES; Jesse Blaze Snider and Nathan Watson on TOY STORY; Alan J. Porter and Allen Gladfelter on CARS; J. Torres, Bryce Carlson and Morgan Luthi on WALL-E; and hardworking folks like Grace Randolph, Paul Benjamin, Patrick Storck and Amy Mebberson on our MUPPET CLASSICS. Then there's the unsung heroes of Digikore Studios, Andrew Dalhouse, Jake Myler, Rachelle Rosenberg and Eric Cobain on colors; and letterers like Deron Bennett, Jose Macasocol Jr. and Troy Peteri toiling long into the night. We have modern masters like Andrea "Casty" Castellan and Giorgio Cavazzano gorgeously producing our Disney Standards titles. All of these dedicated and wonderful people work hard to bring

you the very best comics we possibly can, and I am amazed at how they never fail to improve their craft every single month.

And then there's Roger Langridge.

Roger is a cartoonist's cartoonist. What do I mean by that? It's simple. He's the writer/artist whose genius even awes the most talented in his field. Even Mark Waid, a legend in the comics industry (and I'm not just saying that because he's my boss...I swear!) can't help but geek out when Roger's latest issue comes in from the printer. Roger's work on THE MUPPET SHOW COMIC BOOK is consistently the easiest book that assistant editor Jason Long and I oversee, because every issue Roger turns in is perfection in 22 pages.

In April, Roger's work on THE MUPPET SHOW COMIC BOOK received an Eisner Award nomination for Best Humor Publication. When we contacted Roger to give him the good news, he accepted our congratulations

with the grace and humility which has defined him the entire time I've had the unbelievable honor of working with him. Not only is he a visionary that has wowed our entire industry...the man is a class act all the way.

This one's for you, Roger. Congratulations, You deserve it.

- Aaron Sparrow, Editor

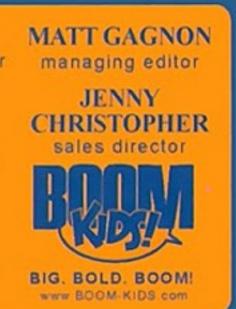
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publishing

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marketing director



ARTIST OF THE MONTH: JAMES SILVANI _

How did you end up working with Any hints you can give BOOM Kids? fans about what

Muppet artist Amy Mebberson had found my work online and forwarded my samples to his high editorness Aaron Sparrow. After getting the approval from the folks at Disney, I've been eating, sleeping and breathing puppets and ducks ever since.

Who's your favorite Muppet? Why?

It's hard to nail down one but I have a special place in my heart for the entire Electric Mayhem. I'll never forget that magical summer in college when my friends and I followed their tour.

You're drawing DARKWING DUCK, in stores next month; how does it feel to be bringing back the masked mallard?

I never thought I'd have so much fun drawing a comic book. All the action of drawing a superhero without having to deal with the annoying parts... like anatomy.

Any hints you can give fans about what DARKWING #1 holds in store?

My editor said if I gave away too much, he'd run me over with the Ratcatcher But I can say writer Ian Brill has given me a great playground to work with.

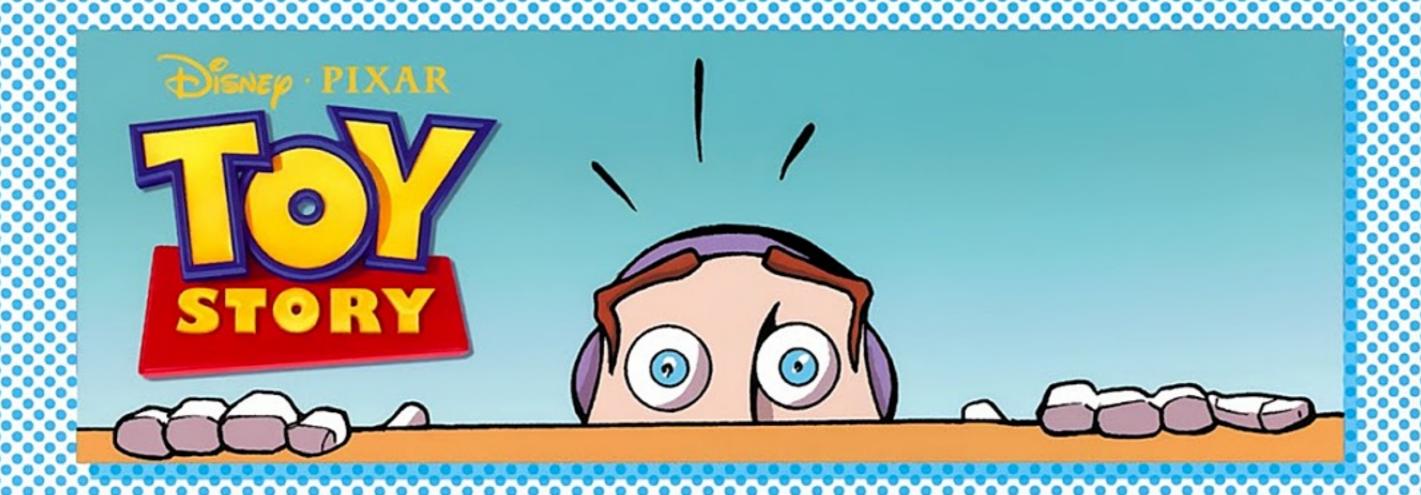
Is there any particular Disney/Pixar character you're dying to draw?

Outside of the Incredibles (Which, I'm sure is every comic-books artists' dream), I think it would be fun to take a crack at the world of Remy & Ratatouille. Not because I like to draw rats, I'm just

looking forward to researching the food part.



-James Silvani



WRITER: Jesse Blaze Snider

ARTE Tanya Roberts and Travis Hill (Pages 1:4)

COLORS: Mike Cossin

Deron Bennett

DESIGNER: Erika Terriquez

COVER A:
Tanya Roberts
COLORS/MIKE COSSIN

COVER Back Cover Back

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Jason Long

EDITOR: Christopher Meyer



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